

## Enrollment Form

Child's Name: \_\_\_\_\_ Current Grade: \_\_\_\_\_

### Parent/Guardian Contact Information

(1) Name: \_\_\_\_\_

Address: \_\_\_\_\_

Email: \_\_\_\_\_ Phone: \_\_\_\_\_

(2) Name: \_\_\_\_\_

Address: \_\_\_\_\_

Email: \_\_\_\_\_ Phone: \_\_\_\_\_

### Emergency Contact Information

Name: \_\_\_\_\_ Relation: \_\_\_\_\_

Work Number: \_\_\_\_\_ Cell Phone: \_\_\_\_\_

Does your child have allergies or other health conditions we need to know about?

\_\_\_\_\_  
\_\_\_\_\_

June 8-12 Week One ☐ June 15-19 Week Two ☐ June 22-26 Week Three ☐

Half Day ☐ Full Day ☐ Before/After Care ☐ Total: \_\_\_\_\_

Signature of Parent/Guardian: \_\_\_\_\_

**Circle your selections and submit with payment!**

Office Only: Rec'd \_\_\_\_\_ Check # \_\_\_\_\_ Initials \_\_\_\_\_

# ACADEMY HILL SCHOOL

1190 Liberty Street • Springfield, MA 01104

[www.academyhill.org](http://www.academyhill.org) • 413.788.0300

## SPARK

Summer 2020

For students currently in Grades K-8

### Dynamic Enrichment in

- ☀ Science
- ☀ Math
- ☀ Arts
- ☀ Recreation
- ☀ Technology



## Starting June 8th



Academy Hill's SPARK summer program consists of dynamic enrichment courses designed to ignite the interests of students in meaningful ways and to enliven their natural curiosity and sense of wonder.

The Program is grounded in the belief that students' abilities and talents can be latent, emergent, or manifest. SPARK provides the stimuli and support that helps students to discover and develop their creative potential, strengths, and interests.

Students can choose from an array of courses, in which staff act as guides-on-the-side during the learning journey. We also strive to foster the social and emotional well-being of our students, and understand that students have a range of learning differences.

Academy Hill is a private day school for motivated children. These courses are also open to the general public. Class sizes are intentionally small, and therefore enrollment is limited.

We sincerely hope that you and your child find being a part of SPARK a positive experience.

If you have any questions or comments, please feel free to contact the program coordinator, Jen Grenier, at [jgrenier@academyhill.org](mailto:jgrenier@academyhill.org).

**Enroll NOW!**



Schedule			
*Please circle to indicate block choice.			
A Block 9:00 - 10:15 a.m.	B Block 10:45 - 12:00 p.m.	C Block 1:00 - 2:15 p.m.	D Block 2:45 - 4:00 p.m.
Week One: June 8 – 12			
P.E. Games	Card Games	Yoga	Stop Motion
Kitchen Chemistry	Get S-M-Art	Kids Coding	Grand Camp
Harry Potter		Percy Jackson and Myths	Theater for Young People
Shakespeare’s World		Literary Magazine	
Hess Trucks: Adventures in STEM		Odyssey of the Mind	
Week Two: June 15 – 19			
Board Games	P.E. Games	Kids Coding	Yoga
Percy Jackson and Myths	Theater for Young People	Harry Potter	
Literary Magazine		Shakespeare’s World	
Hess Trucks: Adventures in STEM		Odyssey of the Mind	
Week Three: June 22 – 26			
General Camp			

## Daily Schedule

### ☀ Drop off & Pick up

☀ **Morning:** 8:45-9:00 a.m.

☀ **Afternoon:** 4:00-4:15 p.m.

☀ **Morning courses:** 9:00 a.m-12:00 p.m.

☀ **Lunch:** 12:00-1:00 p.m., includes supervised free time.

☀ **Afternoon courses:** 1:00-4:00 p.m.

☀ **Before Care Drop off:** Between 8:00-8:45 a.m.

☀ **After Care Pick up:** Between 4:15-5:00 p.m.

*Please note:* Children should not be at Academy Hill before 8:00 a.m. or after 5:00 p.m. If for any reason you must be later than 5:00 p.m., it is very important to call!

## Tuition & Fees

### Full Days

☀ \$275 for 1 week

☀ \$520 for 2 weeks

☀ \$775 for 3 weeks

### Half Days

☀ \$150 for 1 week

☀ \$275 for 2 weeks

☀ \$400 for 3 weeks

### Before & After Program Care

☀ \$15 per day for all or any part of the hours available

## Important Information

Students need the following items daily:

☀ Backpack or similar

☀ Lunch

☀ Two snacks

☀ Sunscreen

☀ Insect repellent

*\*Student may leave a change of clothing at the school.*



☀ A student health form is required prior to attendance. Known allergies must be listed on the health form.

☀ Enrollment is contingent on payment.

☀ Classes with under 3 students may be cancelled. If so, you will be notified and offered another selection or refund.

**Board Games (Open to All)**

Certain games have been played for generations, while other fun games hit the market daily. Learn some classic familiar games, explore some new games, and try your hand at inventing your own game, too!

**P.E. Games (Open to All)**

Soccer, stickball, flag football, street hockey, badminton and basketball will round out the sports day!

**Get S-M-Art (Grades 3–8)**

That's what happens when you combine Science, Math and Art. Explore creative projects like hexaflexagons. Many unique activities make this a popular SPARK.

**Grand Camp (Open to All)**

Fun without technology or screens? Play hands-on games with spoons, marshmallows, tents, and other creative materials!

**Kids Coding (Open to All)**

Use fun programs like LightBot, Kodu, Code.org or Scratch to learn logic and coding. You can even build a world or design a game of your own and share it with the world. Levels are based on prior coding experience.

**Kitchen Chemistry (Open to All)**

Come ready to get your hands dirty with tasty experiments and discover how chemistry is part of preparing the foods you enjoy!

**Yoga (Open to All)**

Learn basic yoga movements to incorporate into everyday routines. Stretch and strengthen your body and mind while learning to be calm, cool, and collected. Use and control your energy in productive ways.

**Harry Potter (Grades 2 and Up)**

Do you love the magical world of Harry Potter? Would you like to spend a few hours each day exploring that world? During this hands-on program, you will make snacks from the Harry Potter Cookbook, produce crafts inspired by Hogwarts School of Witchcraft and Wizardry, enjoy games based on the best-selling children's book series of all-time - quidditch anyone - and more! (Note: If there is inclement weather, some games may be replaced by a showing of Harry Potter and the Sorcerer's Stone.)

**Percy Jackson and Myths (Grades 3-8)**

Do the Rick Riordan series inspire your fascination with the mythological world? Would you like to learn more about myths? This program explores several ancient myths - the stories that serve as the origins of Lightning Thief and so many more children's and YA books. Campers will also read stories and chapters based on myths and maybe create an original "myth" of their own.

**Shakespeare's World (Grades 4-8)**

Shakespeare has been a critical part of the Academy Hill curriculum for many years. If you'd like to dive deep into one of Shakespeare's plays while exploring the world he lived and wrote in, then this is the program for you. This program will be facilitated by our Shakespeare expert-in-residence, Mr. Earls!

**Literary Magazine (Grades 4 and Up)**

Spend an early week of your break producing a "literary magazine." Students will design the layout and create the content for an abridged version of a literary magazine. Final products may include short stories, literary criticism, poetry and even illustrations.

**Theater for Young People (Open to All)**

Campers will play theater games, explore scene work and improv, and learn what it takes to "produce" a show (in miniature terms!). There will be time for active play and "prop-making"

**Hess Trucks: Adventures in STEM (Grades 4-8)**

Academy Hill was awarded a grant to teach STEM topics using the HESS Tow Truck curriculum. Use model tow trucks to learn about practical transportation issues such as fuel efficiency, force and motion, levers and road surfaces as they relate to tow trucks.

**Odyssey of the Mind (Open to All)**

The Odyssey of the Mind teaches students to learn creative problem-solving methods while having fun in the process. Students learn how to identify challenges and to think creatively to solve those problems.

**Stop Motion (Grades 3-8)**

Learn the basics of stop motion animation. Students will create a storyboard and characters and then create their stop motion videos.